

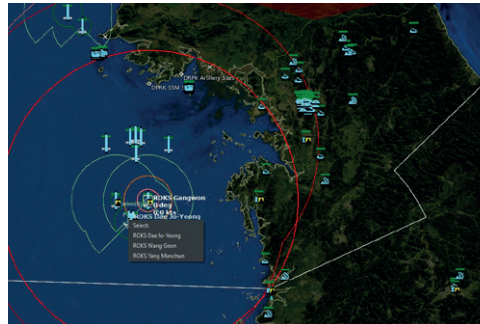


# Command User Event

SEPT. 18-22, 2023 - CASA DELL'AVIATORE, ROME, ITALY

**COMMAND**  
PROFESSIONAL EDITION

EVENT SCHEDULE



## USEFUL INFORMATION

### PHONE #

William Burnett-Boothroyd  
+44 7852339769

### LOCATION

Casa dell'Aviatore,  
Viale dell'Università 20  
Rome, IT 00185

AS OF AUGUST 23RD 2023

## DAY 1 MONDAY SEPTEMBER 18TH

TRACK 1 <i>Sala Baracca</i>		Presenter	TRACK 2 <i>Sala Balbo</i>		Presenter
08:00	Registration & Coffee				
09:00	Welcome ITA Air Force	ITA Air Force	<- Merge with Track 1.		
09:15	Slitherine / Matrix Intro	Iain McNeil Matrix Pro Sims			
09:45	<b>Command 101</b> - A demo of Command and its capabilities. Aimed at beginners, but all welcome.	Dimitris Dranidis Matrix Pro Sims			
10:30	<b>Command 101</b> - A demo of Command and its capabilities. Aimed at beginners, but all welcome.	Brandon Johnson Matrix Pro Sims	Command PE's new multiplayer: RealTime MultiPlayer (RTMP) Demo - Rory Anderson & Steve McClaire		
11:15	<b>Command 101</b> - A demo of Command and its capabilities. Aimed at beginners, but all welcome.	Paul Kellman Matrix Pro Sims			
12:00	Solving the Problem of Data in Defence	Nathan Smith Principal Engineer - Combat Systems, BAE Systems Submarines	<- Merge with Track 1		
12:30	Lunch				
14:00	<b>Session 1 Beginner</b> - Command: Overview, Basics & Introduction/ Demos	Dimitris Dranidis Matrix Pro Sims	<b>Session 2 Advanced</b> - CPE v2.2.x - The New Features	Paul Kellman - Brandon Johnson Matrix Pro Sims	
15:15	Command PE in support of AFRL wargaming activities	Matt Stonecipher Defense Simulation Controller Specialist at University of Dayton Research Institute	<- Merge with Track 1		
16:00	Command PE (Real Time Multi-Player) as a wargaming tool for tactical Maritime Staffs	Commander Oliver Kohls - (DEU Navy) - NATO COE CSW			
16:45	<b>Session 3 Beginner</b> - CPE walkthrough	Paul Kellman	<b>Session 4 Advanced</b> - CPE v2.3 Preview	Ethan Hermanson & Brandon Johnson Matrix Pro Sims	
18:00	Close		<- Merge with Track 1		

Sessions will end with a Q&A and brief break to change presenters or take a coffee.

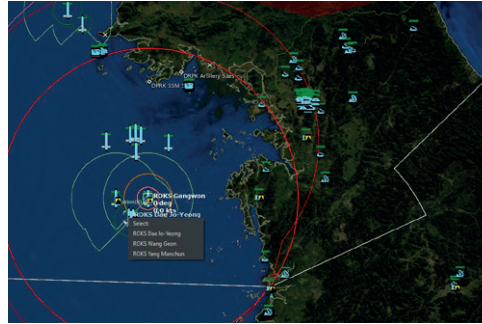


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## DAY 2 TUESDAY SEPTEMBER 19TH

TRACK 1 <i>Sala Baracca</i>		Presenter	TRACK 2 <i>Sala Balbo</i>		Presenter
08:00	Registration & Coffee		<- Merge with Track 1		
09:00	Welcome NATO COE M&S	Col Francesco Pacillo, Director, NATO M&S COE	<- Merge with Track 1		
09:15	<b>Session 5 Beginner</b> - Overview: Database Editor & structure	Jacob Keyes	<b>Session 6 Advanced</b> - Recent DB additions - Schema, data & migration/merge tools (+ RAMDB)		Ethan Hermanson Matrix Pro Sims
10:15	<b>Session 7 Beginner</b> - Walkthrough: Clone & modify platform	Jacob Keyes Matrix Pro Sims	<b>Session 8 Advanced</b> - Walkthrough. Validate, compare, merge and migrate - RAMDB in action		Ethan Hermanson Matrix Pro Sims
11:30	Applications of Command PE in Professional Military Education	Col USMC (Ret) Tim Barrick - Director Wargaming at the Krulak Center for Innovation & Future Warfare	<- Merge with Track 1		
12:30	Lunch		<- Merge with Track 1		
14:00	<b>Session 9 Beginner</b> - Overview: Scenario & Mission Editor	Brandon Johnson	<b>Session 10 Advanced</b> - New in 2.2 Part 1: MDSP - 3D splat - Intermittent EMCON - Double- Flame Mode - Palletized Weapons		Andrea Granata - Steve McClaire Matrix Pro Sims
15:15	CPE use in Maritime Operational Analysis	Jaime Etherton, Analyst, Dstl	<- Merge with Track 1		
16:00	<b>Session 11 Beginner</b> - Overview: Scenario & Mission Editor - PART 2	Brandon Johnson	<b>Session 12 Advanced</b> - New in 2.2 Part 2: CEZs - Amphibious & Operations Planner - Cargo 2.0		Steve McClaire & Geoffroy Pirard Matrix Pro Sims
17:00	Command Certified Training System	Mr. Pete Szabo/ Sr Operations Research Analyst and Mr. Pat McLeod/Mobility Portfolio Lead, Linquest	<- Merge with Track 1		
17:45	Close		<- Merge with Track 1		

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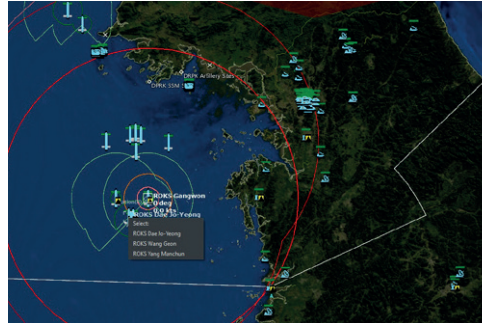


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## DAY 3 WEDNESDAY SEPTEMBER 20TH

TRACK 1 <i>Sala Baracca</i>		<i>Presenter</i>	TRACK 2 <i>Sala Balbo</i>		<i>Presenter</i>
08:00	Registration & Coffee		<- Merge with Track 1		
09:00	<b>Session 13 Beginner</b> - Overview: Lua scripting	Paul Kellman Matrix Pro Sims	<b>Session 14 Advanced</b> - New in 2.2 Part 3: Custom Unit Icons - Target Priority List - Culture/Skyline Height & per-sensor mast height		Steve McClaire Matrix Pro Sims
09:45	INDSR's use of COMMAND for wargaming and military analysis	Dr. Pei-Shiue Hsieh, Associate Research Fellow, Institute for National Defense and Security Research (Taiwan)	<- Merge with Track 1		
10:45	<b>Session 24</b> - Overview: Artificial Intelligence / RL / LLMs and Command	Rory Anderson and Kevin Williamson, Matrix Pro Sims	<b>Session 14 Advanced</b> - Lua Workshop		Paul Kellman Matrix Pro Sims
11:45	Command Professional and the Air Mobility Command Virtual Warfare Center	Mr. Dave Cutter, Assistant Director for Modeling and Simulation - AMC/A9 (Air Mobility Command, Directorate of Analysis, Assessments, and Lessons Learned)	<- Merge with Track 1		
12:30	Lunch				
14:00	<b>Cultural Event</b>				

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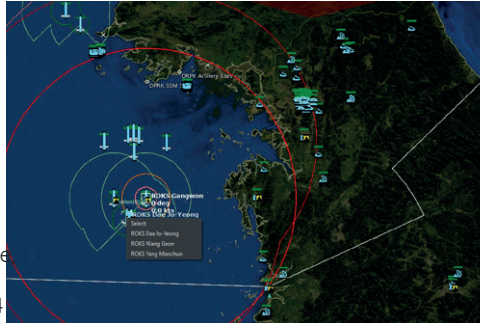
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**COMMAND**  
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## EVENT SCHEDULE

X Corp facility,  
Corporate Drive  
Suite 310  
Stafford, VA 22554



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## DAY 4 THURSDAY SEPTEMBER 21ST

TRACK 1 <i>Sala Baracca</i>		Presenter	TRACK 2 <i>Sala Balbo</i>		Presenter
08:00	Registration & Coffee				
09:00	Fight Club and Gaming in NATO	Col Arnel David, US Army, SHAPE Strategist	<- Merge with Track 1		
09:30	<b>Session 17 Beginner</b> - Overview: Data/event export & analysis, interactive & Monte Carlo	Brandon Johnson Matrix Pro Sims	<b>Session 18 Advanced</b> - Go big or go home: Massive-scale analysis with CLI + FLM		Rory Anderson Matrix Pro Sims
10:15	<b>Session 21 Beginner</b> - Interoperability options - DIS hookup demo + Mechanics Overrides intro	Paul Kellman & Andrea Granata Matrix Pro Sims	<b>Session 22 Advanced</b> - Mechanics Overrides in practice + demo of built-in overrides + Lua event hooks		Dimitris Dranidis & Rory Anderson Matrix Pro Sims
11:30	Using CPE for Rapid Concept Analysis	Calum McBain, Rotorcraft Analyst, Dstl			
12:30	Lunch				
14:00	<b>Session 23</b> - The near future: v2.3 & RTMP	Dimitris Dranidis Matrix Pro Sims			
15:15	Command PE in a Training Environment	Lt Col Thomas Silier, Instructor for Air Power Studies at the German Air Force Officer School, Luftwaffe	<- Merge with Track 1		
16:30	<b>Session 25</b> - Mid/Long-term Future directions - Part 1	Dimitris Dranidis Matrix Pro Sims			
	Break				
19:00	<b>Drinks &amp; Gala Dinner</b>				

Sessions will end with a Q&A and brief break to change presenters or take a coffee.

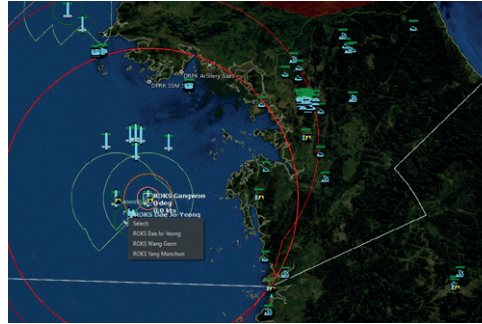


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## DAY 5 FRIDAY SEPTEMBER 22ND

TRACK 1 <i>Sala Baracca</i>		<i>Presenter</i>	TRACK 2 <i>Sala Balbo</i>		<i>Presenter</i>
08:00	Registration & Coffee		<- Merge with Track 1		
09:00	<b>Session 25</b> - Mid/Long-term Future directions - Part 2	Dimitris Dranidis Matrix Pro Sims			
10:15	<b>Session 26</b> - Mid/Long-term Future directions - Part 3	Dimitris Dranidis Matrix Pro Sims			
11:30	<b>Free-for-all Q&amp;A</b>	Matrix Pro Sims			
12:30	Thank you and Close	Iain McNeil Matrix Pro Sims			

Sessions will end with a Q&A and brief break to change presenters or take a coffee.