# ARMY LISTS – BOOK 3
# SUPPLIMENTAL

**EARLY MEDIEVAL TO LATE MEDIEVAL**

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# Komnenan Byzantine

This list covers Byzantine armies from the aftermath of the defeat of Manzikert in 1071 AD until the capture of Constantinople by the Fourth Crusade in 1204 AD.

Following its disastrous defeat by the Seljuk Turks under Alp Arslan at Manzikert, and the subsequent civil wars, the Byzantine army was in disarray and had to be reconstituted often by recruiting mercenaries from any available source. Native troops still existed, but the significant proportion of the army was comprised of mercenaries. Latinikon were western knights.

Skythikon were mostly Pechenegs in the earlier part of the period, later mostly Cumans. Turkopouloi were Seljuk Turks or Turcomans or their descendants. Vardariots were Uzes or Magyars from Macedonia. Varangians were a mixture of Englishmen, Scandinavians and Rus.

### Troop Notes

Although contemporary depictions (often of warrior saints) show many spearmen in metal armour, it is postulated, based on earlier Byzantine evidence, that this represents only the equipment of officers, rankers being mostly in non-metallic armour. Hence, we treat the spearmen as Protected.

### Building a customised list using our army points

Choose an army based on the maxima and minima in the list below. The following special instructions apply to this army:

- Commanders should mostly be depicted as Byzantine cavalry. One each could be depicted as Latinikon or Varangians.
- The minimum marked * applies only if the emperor is present. Cataphracts may not be used unless the emperor is present.
- The minimum marked ** applies only if any foot is used.
- Sicilian Norman allies cannot be used with any other allies, and cannot include otherwise compulsory Saracen archers.

| Komnenan Byzantine | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Territory Types: Agricultural, Developed, Hilly** | | | | | | | | | | | |
| C-in-C | | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/40/30 | | 1 | |
| Sub-commanders | | Field Commander | | | | | | 40 | | 0-2 | |
| | | Troop Commander | | | | | | 30 | | 0-3 | |
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | | |
| Tagmata heavy cavalry | Before 1150AD | Cavalry | Protected | Average | Drilled | - | Lancers, Swordsmen | 10 | 4-6 | 4-8 | |
| | From 1150AD | Knights | Armoured | Average | Drilled | - | Lancers, Swordsmen | 18 | 4-6 | 4-12 | |
| Vardariots | | Cavalry | Armoured | Average | Drilled | Bow | Swordsmen | 15 | 4-6 | 0-8 | 8-24 |
| | | | Protected | | | | | 12 | | | |
| Skythikon,or Turkopouloi | | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-8 | |
| | | Cavalry | Protected | | | | | 11 | 4-6 | 4-12 | |
| | | | Unprotected | | | | | 10 | | | |
| Latinikon or Mercenary Franks | Only before 1150 AD | Knights | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 25 | 4-6 | 0-4 | 4-16 |
| | | | | Average | Undrilled | | | 16 | | 4-8 | |
| | Only from 1150 AD | Knights | Heavily Armoured | Superior | Drilled | - | Lancers, Swordsmen | 29 | 3-4 | 0-8 | |
| | | | | Average | Undrilled | | | 18 | 4-6 | 4-12 | |
| **Optional Troops** | | | | | | | | | | | |
| Byzantine guard cavalry | Only before 1150 AD | Cavalry | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 18 | 4 | 0-4 | |
| | Only from 1150 AD | Knights | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 25 | 4-6 | 0-8 | 0-8 |
| Vardariotai guards | | Cavalry | Armoured | Superior | Drilled | Bow | Swordsmen | 20 | 4 | 0-4 | |
| Oikeioi | Before 1150AD | Cataphracts | Heavily Armoured | Elite | Drilled | - | Lancers, Swordsmen | 24 | 4-6 | *0-4 | |
| Varangian guard and other Varangian units | | Heavy Foot | Heavily Armoured | Elite | Drilled | - | Heavy Weapon | 20 | 4-6 | 0-6 | *4-16 |
| | | | Heavily Armoured | Superior | | | | 17 | 6-8 | *4-12 | |
| | | | Armoured | | | | | 14 | | | |
| Vestiaritai | | Cavalry | Armoured | Elite | Drilled | - | Lancers, Swordsmen | 21 | 4 | 0-4 | |
| Byzantine archers | | Light Foot | Unprotected | Average | Drilled | Bow | - | 5 | 6-8 | 0-8 | **8-18 |
| | | Medium Foot | Protected | Average | | | | 7 | 6-8 | 6-18 | |
| | | | Unprotected | Average | | | | 6 | | | |
| | | | Unprotected | Poor | | | | 4 | | | |
| Byzantine spearmen | | Heavy Foot | Protected | Average | Drilled | - | Defensive Spearmen | 7 | 6-8 | **8-16 | |
| | | | | Poor | | | | 5 | | | |
| Mevalatoi | | Heavy Foot | Armoured | Average | Drilled | - | Pole Arm | 10 | 4-6 | 0-6 | |
| Peltasts | | Medium Foot | Protected | Average | Drilled | - | Light Spear Swordsmen | 7 | 6-8 | 0-24 | |
| Infantry Skirmishers | | Light Foot | Unprotected | Average | Drilled | Javelins | Light Spear | 5 | 6 | 0-6 | |
| | | | | | | Sling | - | 4 | | | |
| Fortified camp | | | | | | | | 24 | | 0-1 | |

| Allies |
|---|
| Turkish allies – see Book 2: Seljuk Turk list |
| Early Serbian allies (only from 1150 AD to 1180 AD) |
| Cilician Armenian allies |
| Crusader allies (only from 1138 AD to 1159 AD) – see Crusader list |
| Sicilian Norman allies – see Italo-Norman and Sicilian list |
| Hungarian allies (only from 1167 AD) – see Early Hungarian list |

# Komnenan Byzantine Allies

| Allied commander | | Field Commander/Troop Commander | | | | | | 30/20 | | 1 | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| *Tagmata* heavy cavalry | Before 1150AD | Cavalry | Protected | Average | Drilled | - | Lancers, Swordsmen | 10 | 4-6 | 4-8 | |
| | From 1150AD | Knights | Armoured | Average | Drilled | - | Lancers, Swordsmen | 18 | 4-6 | | |
| Vardariots | | Cavalry | Armoured | Average | Drilled | Bow | Swordsmen | 15 | 4-6 | 0-8 | 4-12 |
| | | | Protected | | | | | 12 | | | |
| Skythikon,or Turkopouloi | | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-8 | |
| | | Cavalry | Protected | | | | | 11 | 4-6 | 4-12 | |
| | | | Unprotected | | | | | 10 | | | |
| Latinikon or Mercenary Franks | Before 1150 AD | Knights | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 25 | 4-6 | 0-8 | 0-8 |
| | | | | Average | Undrilled | | | 16 | | 4-12 | |
| | From 1150AD | Knights | Heavily Armoured | Superior | Drilled | - | Lancers, Swordsmen | 29 | 3-4 | 0-8 | |
| | | | | Average | Undrilled | | | 18 | 4-6 | 4-12 | |

# Medieval Cypriot

In 1192AD Guy de Lusignan purchased the island from the Templars, who had purchased it from Richard Coeur de Lion. A feudal Kingdom was set up, ruled by Guy and his successors. Genoa controlled part of the Island from 1373AD to 1464AD. The kingdom was tributary to Mamluk Egypt from 1426AD. Venice occupied the island in 1474AD, and purchased sovereignty from the last Lusignan queen in 1489AD.

This list covers the armies of the Kingdom of Cyprus from 1192AD until 1489AD.

**Troop Notes**

Infantry were mainly provided by the native Greek-speaking populace, but also included Franks, Armenians and Maronites. Classification of the fighting style of the Catalan mercenaries presents a problem – therefore we give them a choice of classification.

**Building a customised list using our army points**

Choose an army based on the maxima and minima in the list below. The following special instructions apply to this army:

- Commanders should be depicted as knights.

| Medieval Cypriot | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Territory Types: Agricultural, Developed** | | | | | | | | | | | |
| C-in-C | | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/40/30 | | 1 | |
| Sub-commanders | | Field Commander | | | | | | 40 | | 0-2 | |
| | | Troop Commander | | | | | | 30 | | 0-3 | |
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | | |
| Knights and sergeants | | Knights | Heavily Armoured | Elite | Undrilled | - | Lancers, Swordsmen | 30 | 2 | 0-2 | 6-12 |
| | | | | Superior | | | | 26 | 3-4 | 0-8 | |
| | | | | Average | | | | 18 | 4-6 | 4-8 | |
| Spearmen | | Heavy Foot | Armoured | Average | Undrilled | - | Defensive Spearmen | 8 | 6-8 | 0-16 | 8-32 |
| | | | Protected | | | | | 6 | 8-12 | 8-24 | |
| Archers | | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 6-8 | 0-16 | |
| | | Medium Foot | Protected | | | | | 6 | | 6-16 | |
| Crossbowmen | | Medium Foot | Protected | Average | Undrilled | Crossbow | - | 6 | 6-8 | 0-16 | |
| **Optional Troops** | | | | | | | | | | | |
| Separately deployed turcopoles | | Cavalry | Protected | Average | Undrilled | Bow* | Light Spear Swordsmen | 12 | 4-6 | 0-4 | |
| Mercenary men-at-arms | | Knights | Heavily Armoured | Average | Drilled | - | Lancers, Swordsmen | 21 | 4-6 | 0-6 | |
| Mercenary crossbowmen | | Medium Foot | Protected | Average | Drilled | Crossbow | - | 7 | 6-8 | 0-8 | |
| Arriere-ban | | Mob | Unprotected | Poor | Undrilled | - | - | 2 | 6-8 | 0-8 | |
| Hospitaler knights and sergeants | Only from 1291AD to 1449AD | Knights | Heavily Armoured | Superior | Drilled | - | Lancers, Swordsmen | 29 | 3-4 | 0-4 | |
| Hospitaller spearmen | | Heavy Foot | Armoured | Average | Drilled | - | Defensive Spearmen | 9 | 4-6 | 0-6 | |
| Hospitaller crossbowmen | | Medium Foot | Protected | Average | Drilled | Crossbow | - | 7 | 4-6 | 0-6 | |
| Catalan mercenaries | From 1320AD | Medium Foot | Protected | Superior | Undrilled | - | Offensive Spearmen | 10 | 6-8 | 0-8 | |
| | | | | Average | | | | 7 | | | |
| | | | Protected | Superior | Undrilled | - | Impact Foot Swordsmen | 10 | | | |
| | | | | Average | | | | 7 | | | |
| Turcoman mercenaries | Only from 1415AD | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-12 | |
| | | Cavalry | Protected | | | | | 11 | | | |
| Stradiots | | Light Horse | Unprotected | Average | Undrilled | Javelins | Light Spear Swordsmen | 9 | 4-6 | 0-6 | |
| | | Cavalry | Protected | Average | Undrilled | - | | 9 | | | |
| | | | Unprotected | | | | | 8 | | | |
| Italian billmen | | Heavy Foot | Protected | Average | Drilled | - | Pole arms | 8 | 6-8 | 0-8 | |
| Italian handgunners | | Light Foot | Protected | Average | Drilled | Firearms | - | 6 | 4 | 0-4 | |
| Fortified camp | | | | | | | | 24 | | 0-1 | |
| **Allies** | | | | | | | | | | | |
| Mamluk allies (Only from 1460AD to 1464Ad – see Mamluk Egyptian | | | | | | | | | | | |
| **Special Campaigns** | | | | | | | | | | | |
| Only from 1373Ad to 1374AD | | | | | | | | | | | |
| Bulgarian and other ex-slaves | | Light Horse | Unprotected | Average | Undrilled | Bow | - | 8 | 4-6 | 0-16 | |
| | | | | Poor | | | | 6 | | | |

# Medieval Cypriot Allies

| C-in-C | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/40/30 | | 1 | |
|---|---|---|---|---|---|---|---|---|---|---|
| **Troop name** | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | |
| Knights and sergeants | Knights | Heavily Armoured | Superior | Undrilled | - | Lancers, Swordsmen | 26 | 3-4 | 0-6 | |
| | | | Average | | | | 18 | 4-6 | | |
| Spearmen | Heavy Foot | Armoured | Average | Undrilled | - | Defensive Spearmen | 6 | 6-8 | 0-8 | 6-16 |
| | | Protected | | | | | 5 | 8-10 | 0-16 | |
| Archers | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 6-8 | 0-8 | |
| | Medium Foot | Protected | | | | | 6 | | | |
| Crossbowmen | Medium Foot | Protected | Average | Undrilled | Crossbow | - | 6 | 6-8 | 0-16 | |

# South-Eastern Woodland Culture

The South-Eastern Woodland culture was a post Mound-Builder culture that dominated the south-east of the United States until the arrival of the Europeans. The tribes were from various language/cultural group, including the Caddo, Biloxi-Souian, Timucuan and the dominate Muskogee.

By the start of the 1500, the Muskogee occupied nearly all of what is now the south-east United States. The Muskogee culture consisted of the Creek, Chactaw, Hitchiti-Creek and Muskogee-Creek. The other dominate tribe which entered the area at the end of the era was the Cherokee, who were Iroquoian.

The Creek nation operated as a loose confederacy with minor tribes from different ethnic groups. This confederation is thought to have started as a defensive strategy against the other larger Indian tribes of the region. The Creek alliance would gain and lose land and people as small tribes joined and withdrew. The Creek towns were located mainly in the modern states of Georgia and Alabama.

The Choktaw were the largest pf the Muskogean culture nations. They controlled the area of middle and southern Missipssippi, with some villages and hunting territory located east of the Tombigbee River. They were closely related to the Chickasaw, who were their bitter enemies. The Choctaw were differentiated from other Muskogean tribes by the practice of "head flattening" and wearing long and unbraided hair.

The Chikasaw was another Muskogean tribe closely related to the Choctaw language and customs. The Chokataw initially settled in northern Alabama on the north side of the Tennessee River. Eventually they established their main towns in northern Mississippi. The warlike Chikasaw claimed hunting territory far from their villages. They were constantly fighting with the nearby tribes, including the Choktaw, Creeks, Cherkee, Illinois, Kickapoo, Shawnee, Mobilians, Osage, and Quapaw.

This list covers armies of the South-Eastern Woodland culture armies from 1300AD to 1500AD

### Troop Notes

Warriors include a mixture of veterans and lower ranking warriors variously armed with bows and/or spears and/or war clubs. Veratan warriors can be distinguished by warriors using two-handed war-clubs or by wearing gorgets of shell. Ambush parties were assigned at the initial war councils and comprised of picked warriors.

Some use was made of raw-hide armour and shields. The extent of such usage is uncertain. We therefore give the option of rating troops as Protected or Unprotected.

The Pensacola Bay and Mobile Bay Choctaws used *atlatls* instead of bows.

Subject tribes are vassals of the dominant tribe in the area.

### Building a customised list using our army points

Choose an army based on the maxima and minima in the list below. The following special instructions apply to this army:

- Commanders should be veteran warriors.
- South-Eastern Woodland cultures allied commands must conform to the South-Eastern Woodland Cultures Allies list, but the troops in the contingent are deducted from the minima and maxima in the main list. Chactaws can have non-Choctaw allies and vice versa.

| South-Eastern Woodland Culture | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| **Territory Types: Woodlands, Hilly, Agricultural** | | | | | | | | | | |
| C-in-C | | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/40/30 | | 1 |
| Sub-commanders | | Field Commander | | | | | | 40 | | 0-2 |
| | | Troop Commander | | | | | | 30 | | 0-3 |
| South-Eastern Woodland allied commanders | | Field Commander/Troop Commander | | | | | | 30/20 | | 0-2 |
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | |
| **Core Troops** | | | | | | | | | | |
| Separately deployed veteran warriors or ambush parties | Any | Medium Foot | Protected | Superior | Undrilled | - | Impact Foot Swordsmen | 10 | 6-10 | 6-20 |
| | | | Unprotected | | | | | 8 | | |
| | Any except Pensacola,or Mobile Bay Choktaws | Medium Foot | Protected | Superior | Undrilled | Bow* | Impact Foot Swordsmen | 11 | 6-10 | |
| | | | Unprotected | | | | | 9 | | |
| | Only Pensacola or Mobile Bay Choctaws | Medium Foot | Protected | Superior | Undrilled | Javelins | Impact Foot Swordsmen | 11 | 6-10 | |
| | | | Unprotected | | | | | 9 | | |
| Warriors | Any except Pensacola,or Mobile Bay Choktaws | Medium Foot | Protected | Average | Undrilled | Bow* | Impact Foot Swordsmen | 8 | 8-10 | 24-96 |
| | | | Unprotected | | | | | 7 | | |
| | Only Pensacola or Mobile Bay Choctaws | Medium Foot | Protected | Average | Undrilled | Javelins | Impact Foot Swordsmen | 8 | 8-10 | |
| | | | Unprotected | | | | | 7 | | |
| **Optional Troops** | | | | | | | | | | |
| Skirmishing archers | Any except Pensacola,or Mobile Bay Choktaws | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 6-8 | 0-24 |
| *Atlatl* skirmishers | | Light Foot | Unprotected | Average | Undrilled | Javelins | Light Spear | 5 | 6-8 | |
| Subject tribe foot | | Medium Foot | Unprotected | Poor | Undrilled | - | Light Spear | 2 | 6-12 | 0-24 |

| South-Eastern Woodland Culture Allies | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| Allied Commander | | Field Commander/Troop Commander | | | | | | 30/20 | | 1 |
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | |
| **Core Troops** | | | | | | | | | | |
| Separately deployed veteran warriors or ambush parties | Any | Medium Foot | Protected | Superior | Undrilled | - | Impact Foot Swordsmen | 10 | 6-8 | 0-12 |
| | | | Unprotected | | | | | 8 | | |
| | Any except Pensacola,or Mobile Bay Choktaws | Medium Foot | Protected | Superior | Undrilled | Bow* | Impact Foot Swordsmen | 11 | 6-8 | |
| | | | Unprotected | | | | | 9 | | |
| | Only Pensacola or Mobile Bay Choctaws | Medium Foot | Protected | Superior | Undrilled | Javelins | Impact Foot Swordsmen | 11 | 6-8 | |
| | | | Unprotected | | | | | 9 | | |
| Warriors | Any except Pensacola,or Mobile Bay Choktaws | Medium Foot | Protected | Average | Undrilled | Bow* | Impact Foot Swordsmen | 8 | 8-10 | 10-40 |
| | | | Unprotected | | | | | 7 | | |
| | Only Pensacola or Mobile Bay Choctaws | Medium Foot | Protected | Average | Undrilled | Javelins | Impact Foot Swordsmen | 8 | 8-10 | |
| | | | Unprotected | | | | | 7 | | |

# Late Byzantine

This list covers the Byzantine armies from the recovery of Constantinople in 1261AD. Armies can be either that of the Central Imperial state based at Constantinople (modern Istanbul), the Despotate of Epiros (in Albania and north-west Greece), the Despotate of the Morea (in the Greek Peloponnese), or the Empire of Trebizond (based at modern Ttabzon on the south-east Black Sea coast.

The Despotate of Epiros was conquered by the Central State in 1340AD. Constantinople did not fall to the Turks until 1453AD, but no field army was available to the Central State after the end of the 14th Century. The Despotate of Morea was semi-independent from 1349AD, and finally fell to the Turks in1460AD. Trebizond fell to the turks in1461AD.

### Troop Notes

Kavallarioi were probably the descendants of Frankish mercenary knight. Sources of horse archers include Cumons, Turks, Alans, Vlachs, Bulgars, Lazoi andTzanoi., depending on local availability. Sources of irregular foot included Vlachs, Slavs, Albanians, Lazoi and Tzanoi.

### Building a customised list using our army points

Choose an army based on the maxima and minima in the list below. The following special instructions apply to this army:

- Commanders should be depicted as Byzantine cavalry.
- The minimum marked *does not apply to Central armies.

| Late Byzantine | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Territory Types: Agricultural, Developed, Hilly** | | | | | | | | | | | |
| C-in-C | | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/40/30 | | 1 | |
| Sub-commanders | | Field Commander | | | | | | 40 | | 0-2 | |
| | | Troop Commander | | | | | | 30 | | 0-3 | |
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | | |
| Kavallarioi | Only Central | Knights | Heavily Armoured | Superior | Drilled | - | Lancers, Swordsmen | 29 | 3-4 | 4-6 | |
| | | | | Average | | | | 21 | 4-6 | | |
| Byzantine cavalry | Any except Trebizond | Cavalry | Armoured | Average | Drilled | - | Lancers, Swordsmen | 13 | 4-6 | 6-16 | |
| | | | Protected | | | | | 10 | | | |
| | Trebizond before 1440AD | Cavalry | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 18 | 4-6 | | |
| | | | Protected | | | | | 14 | | | |
| | Trebizond from 1440AD | Cavalry | Armoured | Superior | Drilled | Bow | Swordsmen | 20 | 4-6 | | |
| | | | Protected | | | | | 16 | | | |
| Irregular horse archers | Any except Morea | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-8 | 8-20 |
| | | Cavalry | Protected | | | | | 11 | 4-6 | 4-16 | |
| | | | Unprotected | | | | | 10 | | | |
| Regular archers | | Light Foot | Unprotected | Average | Drilled | Bow | Swordsmen | 6 | 6-8 | 0-8 | 12-64 |
| | | Medium Foot | Protected | | | | | 8 | | 6-12 | |
| irregular archers | | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 6-8 | 0-16 | |
| | | Medium Foot | Protected | | | | | 6 | | 6-24 | |
| | | | Unprotected | | | | | 5 | | | |
| **Optional Troops** | | | | | | | | | | | |
| Vardariotai guards | Only Central | Light Horse | Unprotected | Superior | Drilled | Bow | Swordsmen | 13 | 4-6 | 0-6 | |
| | | Cavalry | Protected | | | | | 16 | | | |
| Tzakones foot guards | | Medium Foot | Protected | Superior | Drilled | - | Light Spear Swordsmen | 10 | 6-8 | 0-8 | |
| Catalan foot guards | | Medium Foot | Protected | Superior | Drilled | - | Offensive Spearmen | 11 | 6-8 | 0-8 | |
| | | | | | | - | Impact Foot Swordsmen | | | | |
| Byzantine spearmen | | Heavy Foot | Protected | Average | Drilled | - | Defensive Spearmen | 7 | 6-8 | 0-16 | |
| Hillmen | Any except central | Light Foot | Unprotected | Average | Undrilled | Javelins | Light Spear | 5 | 6-8 | 0-8 | 0-24 |
| | | Medium Foot | Protected | | | | | 6 | | 0-24 | |
| Albanian cavalry | Only Epiros | Light Horse | Unprotected | Average | Undrilled | Javelins | Light Spear Swordsmen | 9 | 4-6 | 0-6 | |
| | | Cavalry | Protected | | | - | | | | | |
| | Only Morea | Light Horse | Unprotected | Average | Undrilled | Javelins | Light Spear Swordsmen | 9 | 4-6 | 0-8 | |
| | | Cavalry | Protected | | | - | | | | | |
| Frankish vassals | Only Morea | Knights | Heavily Armoured | Superior | Undrilled | - | Lancers, Swordsmen | 26 | 3-4 | 0-4 | |
| Frankish mercenaries | Only Epiros | Knights | Heavily Armoured | Superior | Undrilled | - | Lancers, Swordsmen | 26 | 3-4 | 0-4 | |
| | | | | | | | | 21 | 4 | | |
| Fortified camp | | | | | | | | 24 | | 0-1 | |

| Allies |
|---|
| Tartar allies (only **Central** from 1282AD to 1283AD) – see Mongol Conquest list |
| Ottoman Turkish allies (only **Central** from 1348AD and Morea from 1382AD) – see Ottoman Turkish list |
| Serbian allies (only **Central** from 1150 AD to 1180 AD) – see Later Serbian list |
| Turkish allies (only **Central** before 1348 and **Trebizond** after 1360AD) – Anatolian Turcoman |
| Angevin allies (only **Epiros** from 1276AD to 1291AD) – see Italo-Norman and Sicilian list |
| Byzantine allies (only **Epiros** from 1309AD to 1310AD) – see Later Byzantine (Central) list |

## Late Byzantine Allies

| Allied commander | | Field Commander/Troop Commander | | | | | | 30/20 | | 1 | |
|---|---|---|---|---|---|---|---|---|---|---|---|
| **Troop name** | | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core TroopsO** | | | | | | | | | | | |
| Kavallarioi | Only Central | Knights | Heavily Armoured | Superior | Drilled | - | Lancers, Swordsmen | 29 | 3-4 | 0-4 | |
| | | | | Average | | | | 21 | 4 | | |
| Byzantine cavalry | Any except Trebizond | Cavalry | Armoured | Average | Drilled | - | Lancers, Swordsmen | 13 | 4-6 | 4-8 | |
| | | | Protected | | | | | 10 | | | |
| | Trebizond before 1440AD | Cavalry | Armoured | Superior | Drilled | - | Lancers, Swordsmen | 18 | 4-6 | | |
| | | | Protected | | | | | 14 | | | |
| | Trebizond from 1440AD | Cavalry | Armoured | Superior | Drilled | Bow | Swordsmen | 20 | 4-6 | | |
| | | | Protected | | | | | 16 | | | |
| Irregular horse archers | Any except Morea | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-8 | 0-8 |
| | | Cavalry | Protected | | | | | 11 | 4-6 | 4-16 | |
| | | | Unprotected | | | | | 10 | | | |
| Regular archers | | Medium Foot | Protected | Average | Drilled | Bow | Swordsmen | 8 | 6 | 0-12 | 6-24 |
| irregular archers | | Medium Foot | Protected | Average | Undrilled | Bow | - | 6 | 6-8 | 6-18 | |
| | | | Unprotected | | | | | 5 | | | |

# Yi Korean

During the Yi Dynasty era, the Koreans had military conflicts with various neighbours including Japan, nomadic tribes from Manchuria, Ming dynasty China and various warlords fleeing from China. Political instability in those countries had a ripple effect on Korea. As long as conditions were quiet in China, the border with Korea remained calm. However, when rebellions occurred, various refugees and rebel remnants crossed the border. These crossings were followed by Ming threats and demands for the refugees' return. As a result, sometimes the Koreans would have to conduct campaigns against these bands and/or defend against Ming retaliatory raids.

Stability in Japan meant that Japanese shoguns would consider campaigns against China or Korea. As long as the Japanese were involved with factional fighting, only Japanese pirate raids would threaten Korea. Likewise in Manchuria, as long as the nomadic tribes were divided, only light raiding activities affected the Korean border areas. Once the tribes were united, as under the Manchus, then serious invasions of Korea could be expected.

In regards to the strict Korean social caste system, one advantage of having the Yang-ban, a military professional class, was that military training and attendance at military schools was provided to all designated youth. This resulted in a high level of military training for Korean soldiers. One disadvantage of the caste system is that it was almost impossible for a soldier to be promoted above his station based on merit or valour.

This list covers Yi Korean armies from 1388 to 1500 AD.

### Troop Notes

Until the reforms of 1400, the Yi Dynasty used Koryo military formations. The Yi military underwent further reforms between 1457 and 1464. At this time the special To-bang, Tae-gak and private armies were outlawed and replaced with a new smaller "soldier" class. This was supported by more extensive conscription laws.

The highest troop classification were bodyguards who acted as government policemen rather than soldiers and were regarded as highly loyal but poor combat troops. The Yang-ban provided the next level of troops who were regarded as the best warriors. These troops, often referred to as" armoured soldiers", were brigaded in elite units and assigned either to the capital or to the frontier. They would often fight mounted (depicted charging in a wedge in many paintings) and would have the best armour and equipment. The third level was the common soldiers. By 1469, these were full-time volunteers from the lower social classes. They were often deployed as garrison troops in the less threatened regions or to supplement the garrison of a vital region. The fourth level was the conscripts who were often impressed into service only under emergency conditions. They were trained mainly as "spearmen" though some operated as archers.

"Spearmen" used a mixture of conventional spears, halberds and trident headed tri-spears. We classify the mixture as Pole Arms. Classification of "soldiers" is based on several drawings of troops from the Yi era who are armed with a tri-spear and bow, and shown in battle scenes using a long sword. Protected troops wear armour under their outer garments.

### Building a customised list using our army points

Choose an army based on the maxima and minima in the list below. The following special instructions apply to this army:

- Commanders should be depicted as guards.
- The total number of bases of Kwang-gun foot in the army cannot exceed the total number of bases of conscript foot by more than 50%.
- Kwang-gun mixed battle groups can be half "spearmen", half archers or half "spearmen", half crossbowmen.
- The total number of bases of Kwang-gun "spearmen" in the army cannot exceed the total number of Kwang-gun archers and crossbowmen.
- The total number of bases of Kwang-gun Medium Foot crossbowmen in the army cannot exceed the number of bases of Kwang-gun Medium Foot archers.
- "Soldiers" cannot be used with To-bang or Tae-gak guards.

| Yi Korean | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| **Territory Types: Developed, Mountains, Hilly, Woodlands** | | | | | | | | | | |
| C-in-C | Inspired Commander/Field Commander/Troop Commander | | | | | | 80/50/35 | 1 | | |
| Sub-commanders | Field Commander | | | | | | 50 | 0-2 | | |
| | Troop Commander | | | | | | 35 | 0-3 | | |
| **Troop name** | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | **Total bases** | |
| | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | |
| Guard cavalry | Cavalry | Armoured | Superior | Drilled | - | Lancers Swordsmen | 17 | 4-6 | 4-12 | 8-40 |
| | | | Average | | | | 13 | | | |
| Light cavalry | Light Horse | Unprotected | Average | Drilled | Bow | - | 8 | 4-6 | 0-12 | |
| Kwang-gun cavalry | Cavalry | Armoured | Average | Drilled | - | Lancers, Swordsmen | 13 | 4-8 | 4-18 | |
| Nomad nobles | Cavalry | Armoured | Superior | Undrilled | Bow | Swordsmen | 19 | 4-6 | 0-8 | |
| Other nomad mercenaries | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-12 | |
| | Cavalry | Protected | Average | Undrilled | Bow | Swordsmen | 11 | 4-6 | | |
| Irregular cavalry | Cavalry | Unprotected | Poor | Undrilled | - | Light Spear | 4 | 4-6 | 0-6 | |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| Separately deployed Kwang-gun “spearmen” | Medium Foot | Protected | Average | Drilled | - | Pole Arm | 8 | 6-8 | | 6-24 |
| Kwang-gun “spearmen” in mixed battle groups | Medium Foot | Protected | Average | Drilled | - | Pole Arm | 8 | 1/2 | 6-8 | |
| Kwang-gun archers or crossbowmen in mixed battle groups | Medium Foot | Protected | Average | Drilled | Bow<br>Crossbow | - | 7 | 1/2 | | 6-24 |
| Separately deployed Kwang-gun archers or crossbowmen | Medium Foot | Protected | Average | Drilled | Bow<br>Crossbow | - | 7 | 6-8 | | |
| Conscript “spearmen” | Medium Foot | Unprotected | Poor | Undrilled | - | Pole Arm | 4 | 1/2 | 8-10 | 10-50 |
| Conscript archers | Medium Foot | Unprotected | Poor | Undrilled | Bow | - | 3 | 1/2 | | |
| **Optional Troops** | | | | | | | | | | |
| Skirmishers | Light Foot | Unprotected | Average | Undrilled | Javelins | Light Spear Swordsmen | 6 | 1/2 | 6-8 | 0-16 |
| | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 1/2 | | |
| Foot Nomads | Light Foot | Unprotected | Average | Undrilled | Bow | - | 5 | 6-8 | | 0-8 |
| Conscript skirmishing archers | Light Foot | Unprotected | Poor | Undrilled | Bow | - | 3 | 6-8 | | 0-8 |
| To-bang Guard | Heavy Foot | Protected | Superior | Drilled | - | Pole Arm | 10 | 6-8 | | 0-8 |
| Tae-gak Guard | Medium Foot | Protected | Superior | Drilled | Crossbow | - | 9 | 6-8 | | 0-8 |
| “Soldiers” | Medium Foot | Protected | Superior | Drilled | Bow* | Light Spear Swordsmen | 10 | 6-8 | | 0-16 |
| Peasants | Mob | Unprotected | Poor | Undrilled | - | - | 2 | 10-12 | | 0-24 |
| Handgunners | Light Foot | Unprotected | Average | Drilled | Firearms | - | 4 | 4 | | 0-4 |
| Stone-Throwers | Heavy Artillery | - | Average | Undrilled | Heavy Artillery | - | 20 | 2 | 0-2 | 0-4 |
| Bolt-shooters | | | | | | | | | 0-4 | |
| Field fortifications | Field Fortifications | | | | | | 3 | | | 0-24 |
| **Allies** | | | | | | | | | | |
| Nomad allies – Later Horse Nomad | | | | | | | | | | |
| Chinese allies – Ming Chinese | | | | | | | | | | |

## Yi Korean Allies

| Allied commander | Field Commander/Troop Commander | | | | | | 30/20 | 1 | | |
|---|---|---|---|---|---|---|---|---|---|---|
| **Troop name** | **Troop Type** | | | | **Capabilities** | | **Points per base** | **Bases per BG** | | **Total bases** |
| | Type | Armour | Quality | Training | Shooting | Close Combat | | | | |
| **Core Troops** | | | | | | | | | | |
| Guard cavalry | Cavalry | Armoured | Superior | Drilled | - | Lancers Swordsmen | 17 | 4-6 | 0-4 | 4-16 |
| | | | Average | | | | 13 | | | |
| Light cavalry | Light Horse | Unprotected | Average | Drilled | Bow | - | 8 | 4-6 | 0-4 | |
| Kwang-gun cavalry | Cavalry | Armoured | Average | Drilled | - | Lancers, Swordsmen | 13 | 4-8 | 4-8 | |
| Other nomad mercenaries | Light Horse | Unprotected | Average | Undrilled | Bow | Swordsmen | 10 | 4-6 | 0-4 | |
| | Cavalry | Protected | Average | Undrilled | Bow | Swordsmen | 11 | 4-6 | | |
| Separately deployed Kwang-gun “spearmen” | Medium Foot | Protected | Average | Drilled | - | Pole Arm | 8 | 6-8 | | 0-8 |
| Kwang-gun “spearmen” in mixed battle groups | Medium Foot | Protected | Average | Drilled | - | Pole Arm | 8 | 1/2 | 6-8 | |
| Kwang-gun archers or crossbowmen in mixed battle groups | Medium Foot | Protected | Average | Drilled | Bow<br>Crossbow | - | 7 | 1/2 | | 0-8 |
| Separately deployed Kwang-gun archers or crossbowmen | Medium Foot | Protected | Average | Drilled | Bow<br>Crossbow | - | 7 | 6-8 | | |
| Conscript “spearmen” | Medium Foot | Unprotected | Poor | Undrilled | - | Pole Arm | 4 | 1/2 | 8-10 | 0-20 |
| Conscript archers | Medium Foot | Unprotected | Poor | Undrilled | Bow | - | 3 | 1/2 | | |